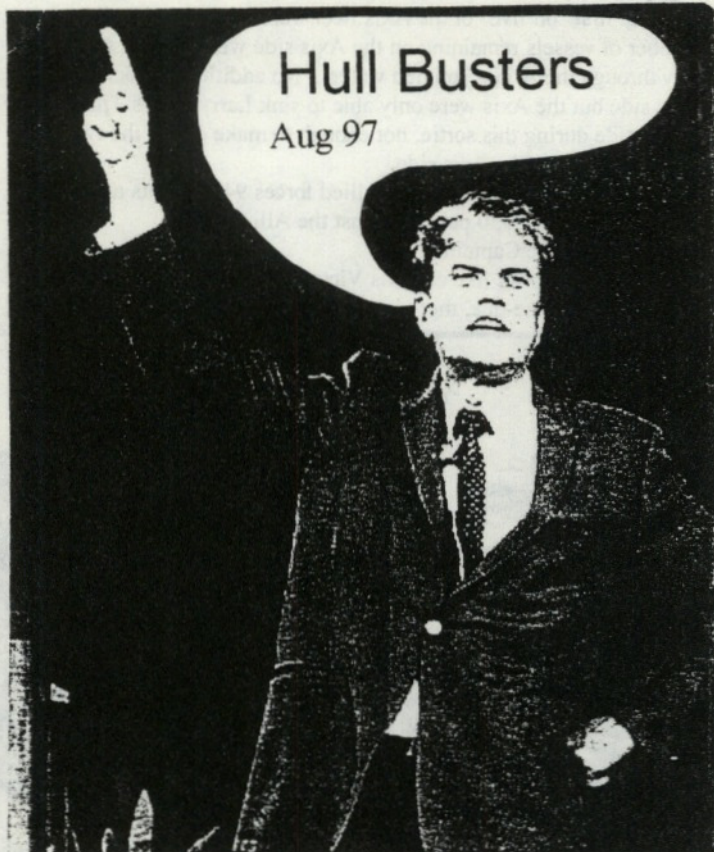


Hull Busters

Aug 97



President's Column

by

Frank Pittelli

Well, in case you haven't heard by now, NATS '97 was the largest R/C combat battle ever held, with over 40 captains attending and 37 ships on the water at one time!!! The event received plenty of publicity, with 3 TV segments (including CNN), a number of radio segments (including Paul Harvey) and many newspaper articles in Maryland and around the country. Everyone who attended saw a lot of high-quality battling, had a lot of good fun and enjoyed a great week "in the pits". Much of the thanks goes to Marty Hayes, Steve Pavlosky and Steve Andrews for working all year round and everyday during NATS to make it a great week. I encourage everyone to vote for Maryland as

the site for NATS '98, so that we can repeat the success.

I am happy to report that the E-board remains essentially intact this year with the following members:

President - Frank Pittelli
 Vice President - Lief Goodson
 Secretary - Nathan Blattau
 Treasurer - Brian Eliasson
 CD - Ron Hunt

As last year, we plan on responding quickly to all requests made by the membership and to keep everything running smoothly, as the hobbie's 20th anniversary approaches.

During the Rules Meeting, it was decided to form two committees, one to consider Internet activities, chaired by Brian Eliasson, and one to consider modifying the Campaign rules, chaired by Ron Hunt. Any member who wants to provide input to those committees should contact the chairman directly or relay it through any of the E-board members.

I am also pleased to announce that we had absolutely no frequency conflicts at NATS (despite over 40 ships), due entirely to the great job that the Freq Czars have been doing since we created that position. Mike Deskin made plenty of last minute changes to accomodate everyone, without a single problem. Great job Mike!!!

We also had a perfect record for Hull Testing during NATS, with everyone passing on the first try. Our diligence over the years is starting to payoff and everyone should take pride in the accomplishment.

For the first time at NATS, Will Montgomery, the CD, tested all CO2 regulators to ensure that they were operating at the proper pressure. Although most passed the test without problem, roughly 25% of the regulators were over the 150psi limit when first tested, some as much as 50psi over the limit. Many of regulators were corrected by replacing the internal spring, while others required some work to remove internal corrosion. Although every regulator eventually passed the test, we should all work harder to make sure that our regulators are within the specified limits all of the time. **DON'T DEPEND ON THE MANUFACTUROR TO SEND YOU THE PROPER REGULATOR, TEST IT YOURSELF OR HAVE IT TESTED.**

Have fun at the upcoming Fall Regionals and let's close out the Fluegel Signature Year with a bang (as well as a number of Allied sinks).

NOTICE TO MARINERS

The NorthEast Fall Regional will be held Sept 27-28 in Maryland, at which time the Axis will extract some measure of revenge for NATS '97. All captains are encouraged to attend. We expect to be using the Hagerstown lake again, although that has not been confirmed at this time. For more information please contact Frank Pittelli at 410-266-8498 or frank@pittelli.com

Battle Date!

The "Savannah Summer Slugfest" Will explode on Aug 30 and 31st. Thats like now! POC is Pete Demetri, (912)966-2261 or e-mail pkdeme@aol.com.

LOGOS. I am looking for some new fun logos. If you dont want to see our friend, Adolf, please send me a logo, or two! Thanks!

Monday Battling

By Marty Hayes.

Greenbriar Lake - July 21, 1997 - First Day of Battle at 1997 Nationals

The day was clear, sunny, hot, and humid. The clear lake lay at the bottom of a sizable hill (about 20 feet high) and the setting was within the rolling hills (Maryland Mountains). A tent city had been erected to house the combatants consisting of two large tents (20x40 and 20x20) together with individual tents scattered along the hill top. The area was enclosed by yellow caution tape with several openings to carry the boats and equipment through when loading and unloading.

The fleets, 13 Axis and 22 Allied, assembled slowly for the first day of Battle. Pictures of the entire fleet assembled were made just prior to the closing of the fleets in this epic and titanic battle.

The first battle consisted of the Allied fleet taking over the entire left segment of the ~9 acre pond with the small Axis fleet starting on the right. Fluegel operated far out in the pond with his Bismarck in hopes of luring some of the Allied rookies out for individual attention. The action was very confused as the Axis units had been cautioned to fight fast and leave the pond rapidly in hopes that the Allied fleet would not have time to expend their large stock of bbs.

At the beginning of the first sortie, the combat "worm" swung even harder against the Axis as two of their major units called "out of control" and "declared sunk" within minutes of the beginning of the battle. Steve Andrews Kongo declared before the enemy could bring their guns on target, but the Rookie Bismarck of Mike Torda took some damage before declaring. The first sortie was a confused melee of mixed action with most of the Allied major units (Class 6's)

engaging early to the right of the pond and the Class 4's holding back until the first "on five" of the Axis fleet were declared. The limited number of vessels remaining on the Axis side weaved and shot their way through the Allied jammed waters. No additional sinks on the Axis side but the Axis were only able to sink Larry Dahl's Tiger on the Allied side during this sortie, not enough to make up for the two declared sinks on the Axis side.

Points scored for this sortie was Allied forces 9475 points against the Axis, Axis forces 5930 points against the Allied.

Excerpts from the Captains:

D.W. Fluegel - looks like an Axis Victory! I got the haymaker on Don Fisher and due-due-due, there it was 22 below (course he was dead in



the water, but anyway).

Chris Pearce - ran in, found a bunch of ships and slugged away, it was good

Ronny Hunt - They ran good

Austin Keels - Had a great time, but didn't do much damage.

Larry Dahl - pump wiring burnt out.

Steve Milholland - Fiberglass is great, fought the green ships!

The second sortie was much like the first except that at the beginning Mike Blattau and Paul Broring didn't make the launch and at the end, Marty Hayes' Nagato, Dave Haynes' Nagato and even Frank Pittelli's Bacon Maker all found a watery. The reduced numbers of the Axis fleet was kept running throughout the second sortie and could not pause to do much damage to the opposition. A mistake made by the Axis forces at this point in the week was to engage mainly the front line of the Allied fleet (the heavy and experienced units), leaving the remainder free to mop up or engage single enemy units.

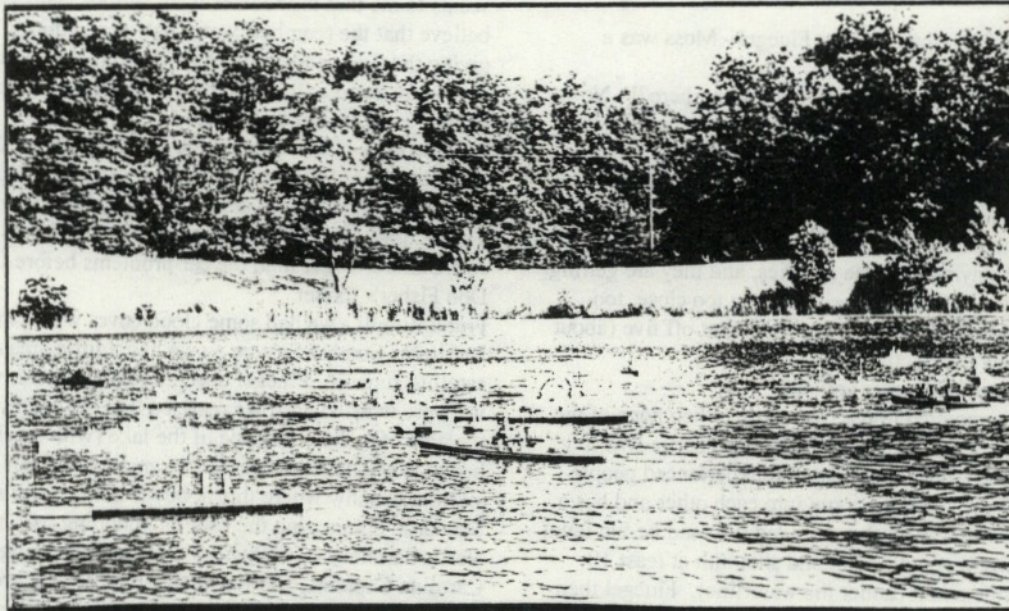
Excerpts from captains:

D.W. Fluegel - Dave and I worked the left side of the lake. When Chris Pearce came along I was mossed and called five when I should have called "30 sec Moss"

Dave Haynes - had a lose impeller, on five and was in the middle of multitudes of enemy ships (didn't get the license number of the truck that hit me)

Bob Eakin - Everyone was getting into everyone else's way. Had a great time.

Jim Pate - Painting an Allied ship green still makes it an Allied ship!
 Lief Goodson - It was glorious, the plan worked most of the way we wanted, we didn't want them to get discouraged early in the week.
 Steve Baker - There were Allies to the front of me, behind me, to both sides of me Luckily I'm an Allied
 Ron Hunt - I think things went well [reporter - did your plans go pretty much as you planned?] - No
 Chris Pearce - I was having a hard time finding targets. I shot at Steve Pavlosky early, then chased Will, and finally helped sink Dave Haynes.
 Will Montgomery - We didn't have many ships out there, Mike didn't launch. Nathan and Steve were having control problems. I found an



Invincible and work on him.
 The Torda's - Things were going medium well I meant wonderfully.
 Frank Pittelli - Everything is going according to the Axis high command's plan. Final score - 1st Battle
 Allied - 19,225
 Axis - 8,740
 2nd Fleet Battle - 21 July 97
 The Axis fleet was down to 10 ships because Marty had radio problems, later found to be a burnt servo lead which intermittently shorted out the receiver power and Steve Andrews was still out due to the

interference problems which plagued his ship at the first battle, the solution to this problem was found later also. During this battle the Axis tried a new strategy, some five or six Axis captains commanded

their ships from the opposite side of the lake from where everyone launched and thereby could get a better look at the battle nearby when enemy ships came across to engage them. This created a "safe" haven for any Axis ship who could make it to the redoubt. This was used by Dave Haynes with his Nagato after engaging heavy battle with the Allied rear fleet components, made his way across the lake to the encircling arms of the Axis large ship fleet. Pursuing elements of the Allied heavy fleet broke off the chase as they neared the protected zone. There were heard some co!

Comments from the Allied fleet who felt this was "bad" behavior on the part of the Axis fleet. This zone was eventually, by a few enemy units (Pearce and Pate), but overall worked well for the Axis throughout this battle. Fluegel again operated independently (as he would all week) on the outer fringe of the Allied left flank.

During the first sortie, both of the rookie units of the Axis fleet (the Torda's Lutzow and Bismarck) were set upon early and dispatched in the first sortie. The little Lutzow took an amazing 36/3/14 before plunging to the water deep. The Allied forces paid in the second sortie with Don Cole's Alabama, Jim Cutler's Cruiser and Larry Dahl's Tiger all sinking

Fleet Battle #1 Summary

Captain	Ship	Class	Pts Earned		Holes			Sink	Pen	Total Damage
			S1	S2	A	W	B			
Andrews, S	Kongo	4	265	0	0	0	1200	200	1200	
Blattau, M	Yamato	8	581	319	27	4	1	1200	1620	
Blattau, N	Shinano	8	-219	319	64	1	9	800	1115	
Broring, P	Nagato	6	481	0	59	6	17	1500	3090	
Fluegel, DW	Bismarck	6	581	319	28	2	2		430	
Goodson, L	Moltke	4	465	N/A	8	1	1		155	
Hayes, M	Nagato	6	581	319	52	8	3	1000	1870	
Haynes, D	Nagato	6	581	319	237	13	26	1000	4995	
Montgomery, W	Musashi	8	581	319	16	2	4		410	
Pavlosky, S	Nagato	6	581	319	80	7	27		2325	
Pittelli, F	Bacon Maker	4	465	255	35	2	4	800	1400	
Torda, D	Lutzow	3	407	223	0	0	0		0	
Torda, M	Bismarck	6	581	0	69	1	2	1500	2315	
Total			5930	2710	675	47	96	8200	1100	20925

8740

Captain	Ship	Class	Pts Earned		Holes			Sink	Pen	Total Damage
			S1	S2	A	W	B			
Baker, D	Invincible	4	456	469	0	0	0		0	
Beckett, T	N. Carolina	6	0	587	1	0	0		10	
Cole, D	Alabama	6	569	587	21	1	1		285	
Cutler, J	Cruiser	3	399	411	0	0	0		600	
Dahl, L	Tiger	4	456	0	1	0	4	800	1010	
Eakin, B	Valiant	5	113	528	26	3	7		685	
Eliasson, B	Invincible	4	456	469	3	1	2		155	
Fisher, D	N. Carolina	6	469	587	7	6	23	100	1370	
Foster, J	Sverige	3	399	411	4	0	0		40	
Hunt, R	Invincible	4	456	469	22	1	3		395	
Keels, A	Invincible	4	456	469	1	1	0		35	
Keels, M	N. Carolina	6	569	587	12	5	5		495	
Kutz, J	Invincible	4	456	469	27	3	1		395	
Messere, J	Indomitble	4	456	469	38	4	5		730	
Milholland, S	Tennessee	5	513	528	16	2	2		310	
Pate, J	Washington	6	569	587	14	2	2		290	
Pearce, C	Washington	6	69	587	57	5	16	500	1495	
Ray, A	Maryland	5	513	528	7	3	1		195	
Tanner, T	S. Dakota	6	569	587	25	2	1		350	
Thibault, A	Louisville	3	199	411	5	3	0	200	125	
Watkins, S	Detroit	2	342	352	0	0	0		0	
Zinat, A	N. Carolina	6	69	587	17	4	10	500	770	
Total			8550	10675	304	46	83	1400	1700	9740

1500

although each with only little damage. In this battle, a small glimmer of light, the Allied forces won the first sortie and the battle but the Axis forces squeaked through to take the second sortie.

Excerpts from captains:

Austin Keel - I got mossed up when chasing Fluegel - Moss was a factor

Larry Dahl - [Reporter - Did the Curly Curse follow you here?] - No Comment! - the pump connection came off inside the boat so that the pump was only circulating the water.

Dave Haynes - Good time, we worked as a team! Chris and Pate started chasing me at the beginning ... I mean dogged chasing! but I lead them toward the main force and they broke off.

D.W. Fluegel - I was still playing with the Rookies, and they are getting better already. Toward the end of my five, I came in too close, too early and Brian Eliason got some hits just before I went off five (about 12 sec left). I didn't know he was that good.

Bob Eakin - Chasing Fluegel will wear you out.

Brian Eliason - I was disappointed in the first sortie, when none of the Axis would come over and play. However, the second sortie was fun because Doc found that the Allied backfield of inexperienced people were fun to play with. He just lets them run into each other and has a lot of fun. Also Fluegel who was on five, decided it would be fun taunt the rookies. So I made my way out to him and shot him at least 10 times with my forward sidemount (under the waterline). Fluegel then said "evidently there is a man out here and 'Help!'"

Stan Watkins - I got Frank near the end of the 2nd. sortie and put in about 5 hits and managed to shot Will at the end too.

Steve Milholland - eh-eh-ehhhhh (Steve's Exact words)

Jim Pate - I was not impressed with our (Allied) performance

Chris Pearce - I took them all on, and gave more that I took, although I did take a lot. I was not terribly impressed with the new Musashis. (Ed. Note: Neither Chris or Jim would stay near the Musashis for more than 5 seconds.)

Will Montgomery - Jim and Chris and I battled most of this sortie.

Toward the end, I had a NC chasing me, and I said to Chris "Aren't you on five?", but it turned out to be Pate, and I drove him off with damage to the bow. (Note: Pate claimed and the damage looked like it that he got damaged high in the bow on the rear overhang of the hanger deck of the Musashi.) Pate said "It was my own fault really" and Will said "you were pushing up against me so that neither one of us could get a shot in."

Nathan Blattau - took a lot of triples (stern guns) in the left side and bow but damage control seems to be working well. Also on of the solenoids is giving me trouble but I can fix that tonite.

Mike Blattau - I accidentally ran into Ronny Hunt and caved in the side of his boat! Reporter - "did he sink?" Mike - No, I was side by side with the Indiana, exchanging

side mounts and POW! Could help it.

Steve Andrews - I didn't battle (due to radio problems) the entire day. But I have been enjoying the carnage on the lake in both battles. It seems to me that the rookies were serious aggressive this year. I believe that the (combat) worm has turned during the second battle, giving the Axis momentum into Tuesday. My problem with the radio is now known and will be fixed by tomorrow. The problem was the nut behind the wheel in this case.

Paul Broring - I was over on the left side of the lake and the only other Axis there was Fluegel. With about eight of them. I took 22 below so they are shooting reasonable. Don Fisher - It was a lot of fun. I had a great day. I maybe got the worst of it but it was a great experience. Jeff Cutler - Better than the car problems before I got here. I am using Don Fisher's Exeter

Frank Pittelli - we had some cloud cover which interfered with the Battlestar Combat System so we had a little area on the lake without satellite support. Fluegel decided to go in there, without support. and we were worried until we realized that the enemy only had 16 units in the area. On the other side of the lake (with satellite coverage) we began to see how the Musashi's synchronous gun control are really starting to show where this hobby is going. The sight of the Musashi Squadron dominating the lake by pounding with twin side mounts at North Carolinas on both sides was truly inspiring! The two top North Carolina Captains, Jim Pate and Chris Pearce, are feeling the damage as they have spent nearly two hours repairing their vessels...

(reporter's note: Frank went on ... and on ... but the tape ran out)

Fleet Battle #2 Summary

Captain	Ship	Class	Pts Earned		Holes			Sink	Pen	Total Damage
			S1	S2	A	W	B			
Blattau, Mike	Yamato	8	466	832	53	1	2		200	655
Blattau, Natha	Shinano	8	466	1032	110	3	6			1475
Broring, Paul	Nagato	6	466	1032	41	2	22			1560
Fluegel, Herr	Bismarck	6	466	1032	77	6	14			1620
Goodson, Lief	Moltke	4	373	826	28	1	8			705
Haynes, Dave	Nagato	6	366	1032	31	8	11		100	1060
Montgomery, W	Musashi	8	466	1032	77	14	42			3220
Pittelli, Fran	Bacon Maker	4	373	826	46	7	3			785
Torda, Doug	Lutzow	3	326	0	36	3	14			1735
Torda, Mike	Bismarck	6	66	0	92	10	13	1000	400	2820
Total			3835	7645	591	55	135	1600	700	15635

Total ~~15180~~ 11580

Captain	Ship	Class	Pts Earned		Holes			Sink	Pen	Total Damage
			S1	S2	A	W	B			
Baker, Steve	Invincible	4	375	260	19	3	8			665
Beckett, Tim	N. Carolina	6	469	325	9	2	6			440
Cole, Don	Alabama	6	469	325	30	2	6	1000		1650
Cutler, Dave	Cruiser	3	328	227	5	0	0		700	650
Dahl, Larry	Tiger	4	375	260	21	1	3	800		1185
Eakin, Bob	Valiant	5	422	292	14	0	5			390
Eliasson, Bria	Invincible	4	375	260	12	1	0			145
Fisher, Don	N. Carolina	6	469	325	18	0	3			330
Foster, James	Sverige	3	328	227	2	0	0			20
Hunt, Ron	Invincible	4	375	260	8	1	0			105
Keels, Austin	Invincible	4	375	260	0	0	0			0
Keels, Matt	N. Carolina	6	469	325	3	1	2			155
Kutz, Joe	Invincible	4	375	260	16	4	3			410
Messere, John	Indomitble	4	375	260	9	0	0			90
Milholland, S	Tennessee	5	422	292	21	6	7			710
Pate, Jim	Washington	6	469	325	35	1	7			725
Pearce, Chris	Washington	6	469	325	68	9	28			2305
Ray, Andy	Maryland	5	422	292	7	6	14			920
Tanner, Tom	S. Dakota	6	-231	325	51	3	10		700	1085
Thibault, Adam	Louisville	3	328	227	7	0	0			70
Thibault, Matt	Wichita	3	328	227	0	0	0			0
Watkins, Stan	Detroit	2	281	195	1	0	0			10
Zinat, Ali	N. Carolina	6	469	325	7	0	1			120

Total ~~8400~~ 15035

Final score - 2nd Battle
Allied - 14,935
Axis - 11,480

That was an extremely close battle considering that the Allies

outnumbered the Axis with 23 ships to 10 ships. Accordingly, the Axis had much higher morale than the Allies going back to the motel on the first day.

MONDAY (Each day Frank P would open up an envelope and read "Wade's Inspirational Message", we would have a moment of silence for the absent Curly, and then we would have a rousing cheer, I do not know where Tuesdays is, but I will include the other days "Message")
THE TOP TEN REASONS WHY THE AXIS WILL WIN NATS

10. THE AXIS ARE SMARTER
9. THE AXIS TAKE BATHS
8. THE AXIS ARE BETTER LOOKING
7. THE AXIS HAVE BETTER SHIPS, BETTER LOOKING SHIPS, AND BATTLE THEM BETTER!
6. THE ALLIES HAVE BRITISH HOMOSEXUALS ON THEIR SIDE
5. THE ALLIES ARE A BUNCH OF BED WETTING NAMBIE PAMBIES!
4. THE AXIS HAVE MORE VETERANS, MORE TOTAL YEARS OF BATTLE EXPERIENCE, AND LESS ROOKIES
3. THE AXIS ARE SHARPER DRESSERS
2. THE ALLIES FALL APART UNDER PRESSURE, ESPECIALLY IF THEY ARE LOSING
1. THEY'RE ALLIES DARN IT!

Mutsu battleship. These three ships were intent on out flanking the Allies and doing damage to whoever may venture into their path. Fluegel, "Myself, Torda and Dirty went out and around to out flank and get to some of the slower Allied ships, happy hunting grounds, we saw a cruiser (Exeter) listing and we wanted to get in and shoot it." The fun was not long lived as the Mutsu lost control due to a prop shaft coming loose and sliding back into the rudders causing them to jamb. Five out of control was called and the ship drifted to shore. There was no help to expect, as it was stated in the Axis meeting that if you get isolated, there are not enough ships to

(Continued on page 6)

Tuesday at the Nats

by Dirty

For the second day of Nates the battlers were greeted with clouds and rain. For the Axis fleet, the gloom had actually began the day before, as they were unable to win either of the two fleet battles that were fought on Monday. While the Axis fleet still faced the disparity in number of ships, there was renewed hope that the Allied fleet would be defeated on this day and the Axis could continue the week on a winning binge. Fluegel stated, "Rain, as the earth wept over the injustice as our (Axis) rookies were being slaughtered by their bullies!" As the start of battle neared, the rain lifted as if a sign for the Axis of the good times to come.

While waiting for the rain to let up, most were enjoying the newspaper articles and pictures from Monday. Ali Zinat was also celebrating his birthday in an obvious manly fashion. The rain and wind acted together to move the moss, that was a problem on Mon., to the far side of the battling area. All of the clear area would be needed, as there were thirty three ships about to join battle to decide who would be the victor in fleet battle #3. Of this number, twenty-two were Allied ships and the rest were Axis vessels.

The majority of the Allied ships launched off the left side of a large tree/bush that visually divided the lake into two halves. The main body of the Axis fleet launched to the right of this visual divider with the exception of two Bismarck, and one

Fleet Battle #3 Summary

Captain	Ship	Class	Pts Earned		Holes			Sink	Pen	Total Damage
			S1	S2	A	W	B			
Andrews, S	Kongo	4	342	0	39	3	17	800		2115
Blattau, M	Yamato	8	427	1018	99	2	11			1590
Blattau, N	Shinano	8	427	1018	88	2	7			1280
Broring, P	Nagato	6	427	1018	64	3	5			965
Fluegel, DW	Bismarck	6	427	1018	46	3	7			885
Goodson, L	Moltke	4	142	315	65	2	7		200	1050
Hayes, M	Nagato	6	N/A	1018	9	0	0			90
Haynes, D	Nagato	6	427	918	137	13	30	1000	100	4195
Montgomery, W	Musashi	8	427	1018	58	10	11			1380
Pavlosky, S	Nagato	6	427	918	42	2	13		100	1120
Pittelli, F	Bacon Maker	4	N/A	815	41	6	3			710
Torda, D	Lutzow	3	299	713	4	0	0			40
Torda, M	Bismarck	6	427	0	34	3	9	1500		2365
			4200	10290	726	49	120	3300	400	17785
Total			14490							

Captain	Ship	Class	Pts Earned		Holes			Sink	Pen	Total Damage
			S1	S2	A	W	B			
Baker, D	Invincible	4	445	N/A	7	0	2			170
Baker, S	Invincible	4	N/A	293	17	0	9			620
Beckett, T	N. Carolina	6	557	366	8	4	2			280
Cole, D	Alabama	6	557	366	76	4	9			1310
Cutler, J	Cruiser	3	390	256	20	1	2	700		1025
Dahl, L	Tiger	4	445	293	43	5	8	800		1755
Decker, C	N. Carolina	6	557	366	4	1	0			65
Eakin, B	Valiant	5	501	329	6	0	4			260
Eliasson, B	Invincible	4	445	293	15	3	9			675
Fisher, D	N. Carolina	6	557	366	7	0	0			70
Foster, J	Sverige	3	390	256	3	0	1			80
Hunt, R	Invincible	4	445	293	13	2	6			480
Keels, M	N. Carolina	6	557	366	30	4	27			1750
Kutz, J	Invincible	4	445	293	2	0	4			220
Lewis, K	Phoenix	3	N/A	256	35	13	14	700		2075
Messere, J	Indomitble	4	145	293	6	0	0		300	60
Pate, J	Washington	6	557	366	43	6	17			1430
Pearce, C	Washington	6	557	366	44	9	9			1115
Ray, A	Maryland	5	501	329	7	1	3			245
Tanner, T	S. Dakota	6	557	366	21	0	1			260
Thibault, A	Louisville	3	390	256	4	0	1			90
Thibault, M	Wichita	3	390	256	4	0	1			90
Watkins, S	Detroit	2	334	220	0	0	0			0
Zinat, A	N. Carolina	6	557	366	14	1	12			785
			10275	7210	429	54	141	2200	300	14890
Total			17485							

defend you, your on your own!

The Mutsu took a lot of damage during this time but managed to stay afloat. The Bismarck of Torda also experienced control problems, loosing reverse and getting pinned against shore. It was declared sunk shortly after. The Axis also lost the Kongo in this sortie while battling on the other end of the lake. Overall it was not a good start in the first sortie for the Axis with two ships sunk while the Allies did not loose any. Allies 10,275 Axis 4200.

In the Axis meeting prior to the second sortie. Frank took partial blame for the fiasco because he had not read the inspirational message of the day, from Wade, before the first sortie. For the second sortie, we observed a moment of silence for Curly and then the message from Wade was read to the Axis captains. The second sortie began with the fleets launching on their respective sides of the lake. The Bismarck and Mutsu decided to go after the North Carolina of Matt Keels. As the fleets merged, it became extremely difficult to locate the target so a cruiser was selected as the next object of attention. Fluegel, "Dirty and I pretty much sank a cruiser(Phoenix), he called five but did not start his timer until nearly two minutes later, and had only 7 seconds left before going under." Shortly after, the Mutsu went on five. Then, with two minutes left, the pump stopped working and the Mutsu slid under the waves. What happened to some of the other battlers during this time? Stan, "My teammate are complaining that I'm not getting any holes, so they are going to shoot me themselves!"

Marty, "Fought against the Valiant and a couple of Invincibles, don't which ones....circled outside of the furrball, emptied the stern guns and went on five." Bob Eakin, "I did not shoot Dirty after he finished his five, I was trying to shoot Fluegel after his five!"

John M., "Today is Ali's birthday." Will, "Second sortie had some glitches, fired off a lot of ammo., then lost throttle control and went on five out of control. Fortunately, no one came after me. Andy Ray, "Shot all the Musashis....lot of freeboard, you can hit 'um a mile away!" Lief, "Had a good sortie, they seemed to have left their hurt, crippled and wounded to themselves. Picked on the cruisers and Lars(Tiger), got to watch Tiger sink, then just became a target until off of five. It was an Axis victory because as everyone knows, you only count the even numbered sorties, and whoever wins the most even numbered sorties is the victor an Nats!!!"

J. Cutler, Followed Fluegel into the weeds, if I got one shot in, it was worth it. Steve P., " My mission was to go out and

was time to make plans and form strategy for the upcoming duel for the seas ,CAMPAIGN LITE. The rain had begun just after lunch, but things were not all bad. The

Campaign #1 Summary

Captain	Ship	Class	Pts Earned		Holes			Sink	Pen	Total Damage
			S1	S2	A	W	B			
Andrews, S	Kongo	4	192	N/A	0	0	0		0	
Blattau, M	Yamato	8	-360	N/A	0	0	0	600	0	
Blattau, N	Shinano	8	240	N/A	0	0	0		0	
Broring, P	Nagato	6	240	N/A	0	0	0	1000	1000	
Fluegel, DW	Bismarck	6	240	N/A	0	0	0		0	
Goodson, L	Moltke	4	192	N/A	0	0	0		0	
Hayes, M	Nagato	6	240	N/A	0	0	0	5225	5225	
Haynes, D	Nagato	6	240	N/A	0	0	0		0	
Montgomery, W	Musashi	8	240	N/A	0	0	0		0	
Pavlosky, S	Nagato	6	40	N/A	0	0	0	200	0	
Pittelli, F	Bacon Maker	4	192	N/A	0	0	0		0	
Torda, D	Lutzow	3	168	N/A	0	0	0		0	
Torda, M	Bismarck	6	240	N/A	0	0	0		0	
Total			2100	0	0	0	0	6225	800	6225

Captain	Ship	Class	Pts Earned		Holes			Sink	Pen	Total Damage
			S1	S2	A	W	B			
Au, D	Revenge	5	271	N/A	0	0	0		0	
Baker, D	Invincible	4	241	N/A	0	0	0		0	
Baker, S	Invincible	4	241	N/A	0	0	0	800	800	
Beckett, T	N. Carolina	6	101	N/A	0	0	0	200	0	
Cole, D	Alabama	6	301	N/A	0	0	0		0	
Cutler, J	Cruiser	3	211	N/A	0	0	0	700	700	
Dahl, L	Tiger	4	241	N/A	0	0	0		0	
Decker, C	N. Carolina	6	301	N/A	0	0	0		0	
Eakin, B	Valiant	5	271	N/A	0	0	0		0	
Eliasson, B	Invincible	4	241	N/A	0	0	0		0	
Fisher, D	N. Carolina	6	301	N/A	0	0	0		0	
Foster, J	Sverige	3	211	N/A	0	0	0		0	
Hunt, R	Invincible	4	241	N/A	0	0	0	1400	1400	
Keels, M	N. Carolina	6	301	N/A	0	0	0		0	
Kutz, J	Invincible	4	241	N/A	0	0	0		0	
Lewis, D	Phoenix	3	211	N/A	0	0	0		0	
Lewis, K	Phoenix	3	211	N/A	0	0	0		0	
Messere, J	Indomitble	4	241	N/A	0	0	0		0	
Pate, J	Washington	6	301	N/A	0	0	0		0	
Pearce, C	Washington	6	301	N/A	0	0	0		0	
Ray, A	Maryland	5	271	N/A	0	0	0		0	
Tanner, T	S. Dakota	6	101	N/A	0	0	0	200	0	
Watkins, S	Detroit	2	180	N/A	0	0	0		0	
Zinat, A	N. Carolina	6	301	N/A	0	0	0		0	
Total			5825	0	0	0	0	2900	400	2900

prove I had four working guns. I proved I had three working guns, but in baseball that would be a .750 batting average, INCREDIBLE!" Don, "Went out to do battle with Lief and Paul and I came out the worst, 70 plus holes above the waterline." For the sortie there had been six ships sunk, three Allied and three Axis. The Axis fleet had been out numbered by two to one, but were out scored by only 2,995 points Allies 17,485 Axis 14,490

Campaign #1 Tues. Following a good and welcome lunch, it

famous Paul Harvy had mentioned the goings on during his noon broadcast, and this brought good cheer to all. The Axis plan was to attempt to get through this event with as little fleet damage as possible. We were not going to send any convoy ships out until the last thirty seconds of the hour long event to deny the Allies the joy of the sinking. We would have to absorb the penalty points and hope that we could sink enough of their convoy ships to make up the difference. Also, there would be no organized effort to guard our forward base targets. There would be ships assigned to shoot their targets. One ship would be on the water at all times as was called for in the

LST

304



Ali on his birthday!

rules. N. Blattau with his Shinano was assigned this duty. To attack their targets, Torda's Bismarck and brother Doug's Lutzow would lead, with Fluegel as their backup. All other ships were to attack their convoy ships will all effort and ammo.

The Allies would have the great advantage of more warships. This is more telling in a campaign battle than in a regular fleet battle, and they were quick to press this home. A small LST was launched and quickly set upon by the Axis attack ships. In short time it was sunk with only four or five holes in the hull. During this time there were numerous Allied ships eagerly waiting for the launching of an Axis convoy ship. The Allies then set a large ship, the General Mitchell on its way. In all the confusion it was rammed and sunk, therefore completing its run. Unfortunately this same thing happened again, giving the Allies credit for another completed run. The LST was sent out again only this time it had no escort. It darted around like a water bug, and was impossible to hit. It did cause confusion among the attackers trying to sink it and in that mess the Yamato ran into and over the Detroit causing it to sink. There was also heavy fighting between the warships and several were sunk. The Axis fleet lost two Nagato class battleships and the Allies lost two Invincible class battlecruisers and one heavy cruiser. In the last thirty seconds of the conflict the Axis launch three convoy ships to avoid losing the penalty points. Shots are still being taken by the bombardment ship Lutzow at the remaining Allied targets but it is too late. The Allies can now make convoy runs unmolested because the Axis have no ammo, the victory is theirs. Final score for the event is Allies 5,825 to Axis 2,100.

WEDNESDAY- NIGHT BATTLE

(Wades Inspirational Axes Message)

Just before night battle begins, when all of the Allies are together, have one of the Axis sneak over and stand in the middle of the Allies. Then cut a really juicy fart. Preferably someone who had beans, and beer for dinner. Then when battle begins the Allies will be too busy getting the tears out of their eyes, and arguing who cut the fart that the Axis can

come over and decimate their fleet.

Also if someone sinks, and or, has a lot of damage or problems, they will have to stay up late to fix all of the problems. Take turns visiting these people all night. Offer them food, beer, and generally distract them, and keep them up all night so their boats won't be fixed, and or, they will be so tired

Weatherly Wednesday

by Chris Pearce

After a blistering Monday and Tuesday at Nats, everyone, and especially the Axis were looking forward to a break... The numerically

superior, but less experienced Allied fleet had racked up over a 20,000 point lead in the past two days of battling, and were taking a heavy toll on the Axis veterans. However, Wednesday is not a day for Fleet and Campaign battles, but is rather a day of rest, recuperation, one-on-one battles, and that confusing frenzy we all know and love - Night Battle!

The day began cold and drizzling. Many of us began our day by sleeping late and taking a late breakfast (brunch?). I arrived at the lake

sometime in the after noon to find that some die hard souls had been out battling in the nasty stuff. Go figure - I guess some people just can't get enough!

So, the first battlers out of the blocks were a pair of intrepid rookies from Massachussets, Don Fisher and Chris Decker, with their matched pair of North Carolinas vs. Frank Pittelli and his Szent Istvan. Frank should the pair of young whippersnappers how it's done by using the two stern sidemounts on his little battleship to good affect against the larger target area of the big Americans. The two rookies discovered that in the hands of a skilled captain, maneuverability, acceleration, small target area, and stern sidemounts make up for speed and units. The damage for this battle was:

Szent Istvan (Pittelli) 5-1-3 200
vs.
North Carolina (Fisher) 20-3-15 1025
North Carolina (Decker) 9-5-4 415
Total: 1440

Having whetted his appetite against the two rookies, Frank decided to take on a meatier target, Lief Goodson with his always tough (never tender) SMS Moltke. This time, in a two sortie slugfest, the little Vienna sausage was the tender morsel as Lief showed Frank a few of the finer points of how stern sidemounts are played. The action was furious, and in the end, while the number of holes were relatively even for both ships, Lief and the Moltke came out ahead by inflicting more on and below the waterline damage on the small Austrian. Said Lief after the battle, "We had a few duke 'em out exchanges, and in the end, I came out ahead."

Moltke (Goodson) 35-4-8 850
vs.
Szent Istvan (Pittelli) 19-10-11 990

Well, the day was starting to turn into a four unit slugfest, as the next two battlers on the water were Jim Pate, with the Invincible, and Paul Broring with his Michigan. Both these battlers were using their "secondary" ships, so it would be anybody's guess whether these two ships would even work properly for a sortie, much less battle

effectively. However, as the battle progressed, the two little ships (and their captains) proved that they were more than effective at pummeling each other. Both ships closed to sidemount range more than once, and the splashes showed that damage was being done. When it was all tallied, the results were:

Invincible (Pate) 36-4-10 960
vs.
Michigan (Broring) 23-11-23 1615

A little break in the four unit activity occurred when Dave Au got his Revenge... That is, he put his Revenge in the water against Ronny Hunt's Indomitable. This battle was another sidemount slugfest, with the addition of some twin stern action from the Revenge. Dave had to cut out early due to a misbehaving stern sidemount, while Ronny's guns sounded as hot as they always do. Again, below the waterline damage made the difference, as Ronny (who claimed that his guns didn't work) came out ahead by the following margin:

Indomitable (Hunt) 40-9-10 765
vs.
Revenge (Au) 22-6-20 1370

Next up was something big, a battle of the rookies, or mostly rookies, with last year's Rookie of the Year, Andy Ray's Maryland and Tim Beckett's Washington against Tom Tanner's Massachussets, Steve Pavlovsky's Nagato, and Jeff Cutler's Exeter. This was a two sortie battle, and the action was pretty fast and furious - especially when the guns were working. The eastern crew concentrated their attention on the Maryland, while the Michigan crew (Tim and Andy) concentrated on beating on whatever came within range. After it was all counted, Steve said, "Thought we were doing good, but when the final tally came in, I hear we got whooped."

Maryland (Ray) 50-8-18 1600
Washington (Beckett) 24-3-5 565
Total 2165
vs.
Massachussets (Tanner) 191-3-1 2035

Here are the official rule proposals

The following rule proposals have been placed on the ballot by the Rules Committee of NATS '97. All members are encouraged to review each rule proposal and to consider how they effect the overall composition and balance of the hobby. According to our Constitution all completed ballots must be returned no later than ten weeks after the Rules Meeting, which is October 3, 1997. Please send the completed ballots by email to frank@pittelli.com or by regular mail to:

IR/CWCC E-Board
33 Wilelinor Drive
Edgewater, MD 21037

Rule changes are an important part of our hobby and every captain is encouraged to give such changes careful consideration.

Frank Pittelli
President, IR/CWCC

PROPOSALS

Proposal #1 - Waive NATS Fee For Founders. Waive the entrance fee for the Founding Fathers who attend the 20th National Competition (NATS '98).

Proposal #2 - Define Frequency Allocation Criteria. Add the following Frequency Allocation Criteria to the beginning of the Battle Conduct section to clarify how frequencies are to be assigned by the Freq Czar. Insert into section III.B Battle Conduct, as rule III.B.1

PROPOSED WORDING:

The Freq Czar will maintain a Freq List that will be used as the official record to reduce the number of frequency conflicts at ALL sanctioned events, including, but not restricted to, NATS.

a) The Freq Czar has the operational authority to allocate frequencies as he sees fit throughout the year. The E-board reserves the right to settle any disputes that may arise between captains and the Freq Czar.

b) Only captains in good standing as IR/CWCC members (paid dues and battled in a sanctioned event during last 2 years) will be assigned a frequency on the Freq List. (First time rookies will be

Nagato (Pavlovsky)	41-3-8	885
Exeter (Cutler)	6-1-0	85
Total:		3005

A little more rookie action occurred, and Danny Baker took his dad's ship out for a drive against the aforementioned Frank Pittelli. Danny showed what the Invincible could do, while Frank took it easy on the youngster and ended the battle by running aground. Generosity or misfortune, the crowd at lakeside was entertained as Danny took his time making the most of every shot. Later, commenting on his favorite part of the battle, Danny said it was, "When he was grounded. I emptied my sidemount into him." Sounds like a good, bloodthirsty start for a new Ally. The damage was:

Invincible (Baker)	11-1-7	485
vs.		
Szent Istvan (Pittelli)	11-0-9	560

While all this was going on, I thought I'd stroll about and see if anybody was interested in taking on my USS North Carolina in a one-on-one challenge. I wandered over to the Musashi corner, and discovered that the Japanese fleet was unprepared for battle, as they had forgotten to charge batteries the night before. Bummer... I wandered around and tried a few other captains, but I didn't really feel like bludgeoning anybody too badly, so I decided that instead I would save my ship for Night Battle, which was soon approaching.

The last individual battle of the day featured Paul Broring's Michigan and Steve Andrews' Tiger against Lief Goodson's Moltke and Steve Pavlovsky's Nagato. This was another fun battle to watch as the action was fast and furious, and the sidemounts, they were a firing... The action looked fairly even, but when the damage was totaled, a surprise was in store...

Michigan (Broring)	9-3-6	465
Tiger (Andrews)	5-3-2	225
Total		690
vs.		
Moltke (Goodson)	46-1-9	935
Nagato (Pavlovsky)	22-2-9	720

Total: 1655

We all adjourned from the lake briefly for a quick dinner at our favorite watering holes, and then returned to the lake shortly before dusk to prepare for Night Battle. Many battlers, mostly Allied, chose to stay at the hotel and hope that it was canceled due to the rain, but fortunately, (for the Axis), the rain cleared up just as the sun was setting, and those few Allies who were prepared and at lakeside got ready to have the tables turned on them in the darkness.

The Axis entered the battle at nearly full strength, with 10 ships and 59 units. These ships included the three Yamato class, two Bismarck's, two Nagatos, a Moltke, a Szent Istvan, and a Lutzow. The Allies countered with a mere 8 ships and 37 units. Two North Carolinas, an Alabama, two Invincibles, a Tiger, the Maryland, and the Detroit were all that dared brave the inclement weather and the hail of bb's that was about to come.

The battle began with the usual suspects milling about on either side of the bush. Myself and Jim Pate, along with Don's Alabama were on the right hand side of the bush, with some Musashis and other heavy hitters, while I have no idea what was happening on the other side of the bush. All I know is that it didn't take too long after the battle started before the glow from the Invincible's lights settled on the bottom and Jim Pate went out to retrieve his battlecruiser. I keep telling him that he needs to stick with his Washington in fleet battles... In the meantime, I was having a good time playing triple stern gun games with Yamatos, but I was having a hard time lining up sidemounts in the darkness. At night it's too easy to ram or be rammed to make for good sidemount action.

However, just as I was having a good time with my captive audience, my Admiral sauntered over and told me that a Bismarck was aground on the other side of the bush. Oh, goody! Just what I need - a sitting duck. I probably should have asked where all the other Allies were, but I wandered on over anyway, and found Mike Torda's Bismarck firmly grounded between the bush and a Campaign target. And no other Allies within sight. Hmm... Well, Frank was the only other Axis around, so I decided to go for it, and first emptied what was left of the stern guns, and then one sidemount in the general direction of the Bismarck, with little regard for accuracy. Then, I got greedy and went for the starboard sidemount. And managed to back under the Campaign

assigned a frequency on a tentative basis prior to their first battle.)

c) Captains may only be assigned a single "primary" frequency. Secondary frequencies may be shown on the Freq List to help resolve conflicts, but they are provided for reference purposes only.

d) The Freq List, as of Dec 31st, will be included in the rules packet sent out every year. It may also be posted in HullBusters or on the Internet at the discretion of the Freq Czar.

e) The following preferences will be given by the Freq Czar when assigning frequencies:

1) Any captain already on the Freq List who battled in the last NATS can keep "the same frequency" during the next year.

2) Any captain already on the Freq List who battled in any sanctioned event during the last year can keep "the same frequency" during the next year.

3) All other frequencies are assigned on a "first-come-first-served" basis at the discretion of the Freq Czar, depending on the physical location of the captain and the number and location of events usually attended. Captains should check with the Freq Czar "before" purchasing new radios to "temporarily reserve" an open frequency

pending the purchase of the radio.

f) The Freq Czar has the right to request captains to change frequencies in order to eliminate a conflict during a sanctioned event, based on the preferences listed above, with the goal of minimizing the total number of changes needed.

g) Prior to NATS, the Freq Czar will coordinate with the Site Host to determine any potential conflicts involving the captains who have registered for NATS. If a conflict is found, the captains involved will be contacted to resolve the conflict prior to NATS.

Proposal #3 - Cleanup Offices and Duties Match-up the responsibilities as stated in the "Offices and Duties" to the real-world allocation of work. See Constitution, Article III.C, Offices and Duties

PROPOSED WORDING:

Secretary:

Delete "Maintains current year record of combat points for sanctioned events." because it is covered by a subsequent bullet.

Delete "Issues Club approved awards" because no such awards exist outside of NATS, which is already covered.

Treasurer:

target. That wasn't so much of a problem. However, whatever I caught the rudders on after I got free was a bit more of a problem...

So... Hunter became hunted, and funny, there were a lot more Axis left than there were Allies. As a matter of fact, the only Ally left seemed to be me. Hmm... Maybe I could get un-stuck. Maybe not. Oh, well... Frank was empty by then, and so were Nathan's stern guns. Hopefully they were mostly deck rim... Hmm... Somebody was looking to line up double sidemounts, and there were more coming around the bush. Hmm...

Well, things were looking bad, and I knew that the situation wasn't about to be getting any better, so I took the Fluegel option and declared the North Carolina sunk. It cost 1500 points, and that hurt, but what was lining up looked like it was going to cost well over 1500 points, and would definitely result in some serious patching... So...

As far as I know, that was the end of night battle. Needless to say, the shoe really was on the other foot, as the Axis fleet won Night Battle by the kind of margin that the Allies had been enjoying in Day Battle. And what did we all learn? Well, I don't know about the other Allies, but I learned that when you're aground in a hostile sea, it's better to declare sooner than later, as the following totals will show:

Night Battle Summary

Axis Fleet:

Captain	Ship	A	W	B	Sink	Damage
Torda, M	Bismarck	45	4	7		900
Blattau, N	Shinano	25	1	2		375
Montgomery, W	Musashi	26	1	1		335
Pittelli, F	Bacon Maker	5	1	3		225
Haynes, D	Nagato	8	0	2		180
Goodson, L	Moltke	8	1	1		155

Fluegel, DW	Bismarck	5	0	0		50
Blattau, M	Yamato	3	0	0		30
Hayes, M	Nagato	0	0	0		0
Torda, D	Lutzow	0	0	0		0

Total 2250

Allied Fleet

Captain	Ship	A	W	B	Sink	Damage
Pearce, C	N. Carolina	46	16	15	1500	3110
Pate, J	Invincible	6	2	6	800	1210
Dahl, L	Tiger	14	4	15		990
Ray, A	Maryland	40	2	6		750
Zinat, A	N. Carolina	17	3	7		595
Baker, S	Invincible	7	0	1		120
Cole, D	Alabama	12	0	0		120
Watkins, S	Detroit	0	0	0		0

Total 6895

After counting and patching at the hotel, the Axis were relieved, because unlike 1994, they knew they could return home from Nats comfortable in the knowledge that they'd won more than water volleyball. However, the Allies could also go to sleep comfortable in the knowledge that after this sharp kick in their complacency, the kid gloves would be coming off on Thursday, and that in daylight, with the full Allied fleet out on the water, it would be the Axis who would spend the next two days wondering whether or not they should declare sunk. The only question in our minds was how long it would take to make up our 4000 point setback. Could we still break the 30,000 point barrier? Only time would tell, and time was getting very short indeed...

Move "Orders and arranges the purchase of trophies for the Annual Championship contest" to the Site Host section.

Add "Signs membership cards and distributes membership packets when yearly dues are received."

E-Board:

Add "All interpretations by the E-board will be officially recorded and distributed to the membership."

Proposal #4 - Decrease Rookie Damage Points. During the Annual Championship, all points scored against rookie captains will be multiplied by 0.5 when determining fleet damage.

Proposal #5 - Increase Single Rudder Area. Add to rule II.C.3 - "A single rudder ship of class 3 and below may have 30% more total rudder surface area than allowed above."

Proposal #6 - Increase Heavy Cruiser Speed. Increase the speed of Heavy Cruisers to 23 sec. Add to II.I.1 - Heavy Cruisers (after 1922) 23 secs/100'

Proposal #7 - Merge Freq Czar With VP. Eliminate the office of Frequency Czar and assign the duties to the Vice President. Add to III.C.2: Maintains the master list of frequency assignments. assigns frequencies to members based on seniority, participation in battles, and region. Is responsible for assigning frequencies to new members.

Proposal #8 - Rewrite Side-Mount Rule. Rewrite the

sidemount rules as follows: Classes 4-7 may have sidemounted cannons (any cannon which is angled more than 15 degrees from the longitudinal centerline of the model). Warships in these classes are allowed sidemounts as follows:

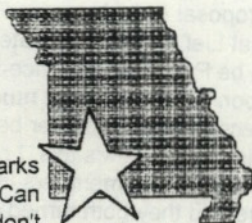
a) Ships under 720': These ships may carry a maximum of two sidemount cannons with a maximum of one firing cannon covering any specific side. On these ships, one specific fixed quadrant shall be left unarmed at all times. The definition of quadrants are: forward and stern quadrants are 30 degree segments arranged 15 degrees either side of the ship's longitudinal centerline; side quadrants are those extending from the end of the bow quadrant to the beginning of the stern quadrant on either side.

b) Ships between 720' and 850': These ships may carry a maximum of three sidemount cannons with a maximum of two firing cannons covering a specific side. When two cannons are firing in the same quadrant, they must be in separate turrets. Axis Classes: Bismarck, Scharnhorst, Littorio, Nagato, Kongo Allied Classes: Vanguard, King George V, Courageous, Furious, Renown, N. Carolina, Alaska

c) Ships greater than 850' and Richelieu Class: These ships may carry a maximum of four sidemount cannons with a maximum of two firing cannons covering any specific side. When two cannons are firing into the same quadrant, they may be mounted in a single turret. All quadrants may be covered. Axis Classes: Yamato Allied Classes: Richelieu, Hood, Iowa

MO Notes:

by Steve Milholland



Hey guys. This years Spring Ozarks BB Fest was great. Nats was better. Can the battling be any better in the fall? I don't know, but I'm game to try. If we are going to do it, it's time to start planning for the Fall Regionals here in Springfield MO.

The particulars for the upcoming event are as follows:

We have Ritter Springs Lake reserved on the weekend of September 13 - 14.

The motel will still be the Motel 6, North at 3114 N. Kentwood in Springfield. You can call (417) 833-0880 for reservations.

Entry fee is \$12.00 from now until Sept. 4, \$18.00 after that. Please be sure to send your Channel Number in with your entry so we can work out the conflicts. Please send all entries to: Steve Milholland, 1810 Farm Rd. 197 North, Springfield, MO 65802.

This is an IR/CWCC event so all battlers must be members of IR/CWCC and have a 1997 NAMBA card. All club rules will be enforced.

Cold drinks and CO2 will be provided, but bring your own cold cup, work table, and shade.

As of August 7, I have been getting requests for info from some battlers, and some have even made their motel reservations already.

It looks like the regular Foursome from Texas (Jim, Chris, Bob, and Randy) are still planning to come up, and possibly Joe as well. The Michigan crew, Dave & Chris are talking about coming, but don't know about Andy or Tim. Larry & Curly are planning one last excursion South before Port Polar Bear freezes over harder than your mother-in-laws good humor. Brian E. says he'll be hopping on a plane if he can get a small ship ready or is offered one by some kind battler. "Boss Hog" Bart Purvis says he's already made reservations at the Motel 6. Maybe he can talk another Cracker or two into coming along for the ride. I already have an entry fee from Willard Adams, and his two other KC compadre's, the Whitells, say that they are coming down too. I've had other sniffers as well but so far no real commitments.

Of course, James Foster & I, along with Troy Young will be here as hosts.

The Ozarks Fall BB Fest is shaping up nicely. If you show up but don't have fun, it will be your own fault.

Steve Milholland,

d) Rotating turrets are allowed on classes 4-7 provided they do not violate the above restrictions.

e) Sidemounted cannons may not be down-angled more than 20 degrees measured from the horizon.

Proposal #9 - Install Barrels on All Turrets. Change II. B. 5. From: "Barrels must be installed in all non-operation turrets." to "Barrels must be installed in all turrets."

Proposal #10 - Restrict Pump Outlet Angle. Add to II. G. 7 - Pump outlets must be vertical or angled at or below 5 degrees above horizontal.

Proposal #11 - Dictate Color Of Hull. Add II. B. 7. - The area of the hull below the waterline must be colored using Brown, Red or a documented scale color.

Proposal #12 - Increase Presidential Requirements. Add to Constitution, Article III, B. "... The office of President and Vice-President can only be held by a former Secretary, Treasurer, Vice-President or President."

Proposal #13 - Form Committee For Internet Publicity. Form a Committee to develop an Internet Publicity plan. The committee will discuss ways to develop and manage an Internet presence for the purpose of attracting new members and helping local clubs.

Proposal #14 - NATS '98 Location. Select one of the following locations for NATS '98:

Hagerstown, Maryland - Site Host: Marty Hayes
CD : Ronny Hunt

Knoxville, Tennessee - Site Host: Mike Torda
CD : Ronny Hunt

Proposal #15 - NATS '98 Time

Select one of the following weeks for NATS '98:

Week of July 12-17

Week of July 19-24

Rules Ballot

Captain's Name: _____

Circle YES if you agree with the proposal, NO otherwise.

- | | | |
|---|-----|----|
| #1 - Waive NATS Fee For Founders | Yes | No |
| #2 - Define Frequency Allocation Criteria | Yes | No |
| #3 - Cleanup Offices and Duties | Yes | No |
| #4 - Decrease Rookie Damage Points | Yes | No |
| #5 - Increase Single Rudder Area | Yes | No |
| #6 - Increase Heavy Cruiser Speed | Yes | No |
| #7 - Merge Freq Czar With VP | Yes | No |
| #8 - Rewrite Side-Mount Rule | Yes | No |
| #9 - Install Barrels on All Turrets | Yes | No |
| #10 - Restrict Pump Outlet Angle | Yes | No |
| #11 - Dictate Color Of Hull | Yes | No |
| #12 - Increase Presidential Requirements | Yes | No |
| #13 - Form Committee For Internet Publicity | Yes | No |
| #14 - NATS '98 Location | Yes | No |

Select only one of the following locations:

Maryland _____ Tennessee _____

#15 - NATS '98 Time

Select only one of the following weeks:

July 12-17 _____ July 19-24 _____

The Reasoning Behind some of the Rules Proposals

by Brian Eliassen

I admit to coming up with more than my share of rules proposals this year but I think they are worthwhile and I wanted to explain the reasoning behind them before everyone was forced to scratch their heads and say, "why in earth did he propose that?" So, off to the proposals:

Proposal #4 : Decrease Rookie Damage Points. This is needed to discourage those few veterans who think sinking the same rookie, battle after battle, is a good idea. If a captain knows that his shots on a rookie are worth less, he's less likely to take that shot. He can get full points on that less experienced veteran who just beached himself by mistake anyway and the rookie won't be discouraged and quit after his first event.

Proposal #5 & #6 : Increase Single Rudder Area & Increase Heavy Cruiser Speed. There's no doubt that the fast battleships rule the pond. Cruisers are now at a MAJOR disadvantage. Why? The battleships are just as fast, can turn better, and have sidemounts. This rule will allow the cruisers to "run and gun" once again rather than their current role of "run and be outgunned".

Proposal #7 : Merge Freq. Czar with VP. Let's face it, the Vice President does nothing. As a matter of fact, people are going out of their way to be VP just because they know they'll end up doing nothing. The Frequency Czar does a lot of work. Since the VP is already doing nothing, let's take the Freq. Czar duties and apply them to the VP office. This will give the VP

something to do rather than just sitting around and picking his nose. (Sorry Lief, no vacation this year.)

Proposal #12 : Increase Presidential Requirements. This is one that Lief and I collaborated on over the week. Everyone wanted to be President and Vice-President because they are viewed upon as not requiring much effort but very few people want to be Secretary or Treasurer because these require actual work. Disagree? How's this, I ran UNOPPOSED for Treasurer in a room with 40 members in it. Two people were nominated before me and they both turned it down. It's a lot of work. I knew this going in as I had already talked with Ronny Hunt about it. A little hard work never scared me.

Proposal #13 : Form Committee For Internet Publicity : We need this. We really do. With all the good publicity that MAG was able to drum up over NATS (good job guys), we're the "hot potato" at the moment. Many Internet issues are gnawing at the edges of our club and we need to move forward to solve these issues. It's going to require some tough decisions for the committee but it is necessary.

Actually, looking at the rules, I like them all this year. The only one I'm not sure about is #10, the one to restrict pump outlet angle. On Thursday, after Campaign, I was bend over my ship, quietly pinning my guns while standing in the lake when one of the Blattau's, I'm not sure which one, pulled his Yamato out of the water and put it on the "dock". This wasn't a problem. The problem occurred when he fired up his pump which sent a stream of cold water up under my poncho (it was raining) and hitting me square in the butt. I'm looking for a little pay back. Just to be safe, I'll have to get you both. Where did I leave my SuperSoaker? :Herr Fluegel,

Next Dead line is Sep. 25 Thursday. E-mail is dfl752@airmail.net Please use "Word" or RTF. Only use "enter" at the end of the paragraph.

Hull Busters
917 Hudson Dr.
Garland TX 75043

